

CONSPIRACY THEORY

TRIVIA BOARD GAME™



Rules of Play

Contents

- Game Board
- 25 Cover-Up cards
- Six colored player tokens
- Two six-sided dice
- 250 Conspiracy cards
- (Tin foil hat not included)

Object of the Game

Be the first player to collect a matching set of Conspiracy cards

Game Set Up

- Place the game board on a table in the center of the players
- Shuffle and place the deck of Cover-Up cards face down on the game board on the designated spot
- Each player (or team) selects a token and places it on one of the corners of game triangle (player's choice). Players do not all have to start on the same corner.
- Choose a player to go first. Note: any player that can prove they were abducted by aliens automatically gets the first roll. If two players have been abducted, then the one who was most recently abducted goes first.

Game Play

- The first player rolls two dice. If doubles are rolled, refer to "Double Rolls" chart on the board for instructions. Otherwise, the player will move their token around the board in a clockwise direction the number of squares indicated by the sum of the two dice.
- There are four types of tiles on which the player can land. See "Board Tiles" section below for specific instructions.
- Once the player has completed their turn, play passes to the player's left.

Winning the Game

To win, a player must become a "Conspiracy Expert" by collecting a matching set of Conspiracy cards. There are two types of sets that can win the game

Conspiracy Specialist – Collect three cards from one category (e.g. Aliens)

General Conspiracist – Collect one card from each of the five categories

It does not have to be a player's turn to declare victory. If, at any point, a player is able to make a winning set, they can REVEAL THE TRUTH and win the game! (Note: If there is a tie, the player that has the most Bigfoot sightings wins)

Board Tiles



Conspiracy



Corner

Conspiracy and Corner Tiles – Another player draws a card from the box of Conspiracy cards and reads the category (top), question and all four answer choices.

Correct Answer - If the player guesses the correct answer, they take the Conspiracy card and add it to their collection. Each player's cards must be placed in front of them face up so all other players can see. This will end the player's turn unless the category of the card matches the category of the tile the player landed on (e.g. Mythos) or if the player is on a corner tile. In this case, the player's turn continues and they can roll again.

Incorrect Answer - If the player incorrectly guesses the answer, then the card is discarded face up in the discard pile (designated spot on the board).



Discovery

Discovery (this is a good thing) – The player will roll one die and then refer to the “Discovery” chart on the board for result.

“Dumpster Diver” – The player must take the top card on the discard pile. If no cards are currently in the discard pile, then the New World Order has thwarted the player and they get nothing.

“Share the Wealth” – All other players must show their cards. The player can take one card from a single player.



Cover-Up

Cover-Up (this is not-so-good) – Take the top card from the Cover-Up deck and read it aloud to the group. If you lose cards, those cards must be placed face up on the discard pile. Once done, place the cover-up card on the bottom of the Cover-up deck.

Have questions, comments or concerns?

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***Thank you for purchasing Conspiracy Theory.
We hope you enjoy playing.***